

Liberian Mathematics Teacher Training Program 2023–2024

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HW Exercise 1

Find the center and radius of the circle given by the equation

$$x^2 + y^2 + 8x - y = 20.$$

$$\begin{array}{r} x^2 + 8x \\ \div 2 \downarrow \\ 4 \end{array} \quad + \quad \begin{array}{r} y^2 - y \\ \div 2 \downarrow \\ \frac{1}{2} \end{array} = 20$$

$$(x+4)^2 - 16 + (y - \frac{1}{2})^2 - \frac{1}{4} = 20$$

$$\Rightarrow (x+4)^2 + (y - \frac{1}{2})^2 = 20 + 16 + \frac{1}{4} = 36\frac{1}{4} = \frac{145}{4}$$

Center: $(x - (-4), \frac{1}{2})$

Radius: $\sqrt{\frac{145}{4}} = \frac{\sqrt{145}}{2} \approx 6.02$

Recall:

$$(x-a)^2 + (y-b)^2 = r^2$$

Center: (a,b)

Radius: r

HW Exercise 2

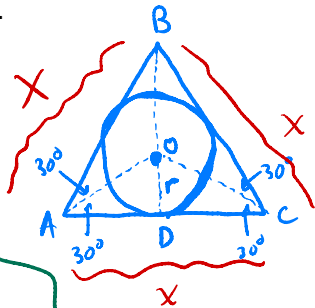
Suppose a circle is inscribed in an equilateral triangle. What is the ratio of the circle's area to that of the triangle? **Hint:** You may use the fact that the radius of the circle is one-third the altitude of the triangle, as shown below.

Ratio:

$\frac{\text{Area of Circle}}{\text{Area of triangle}}$

$$= \frac{\frac{\pi}{12} \cancel{x^2}}{\frac{\sqrt{3}}{4} \cancel{x^2}}$$

$$= \frac{\pi}{3} \cdot \frac{4}{\sqrt{3}} = \boxed{\frac{\pi}{3\sqrt{3}}} \approx .6046$$



Area of triangle:

$$h = \frac{\text{Altitude}}{X} = \sin 60^\circ = \frac{\sqrt{3}}{2} \Rightarrow h = \frac{\sqrt{3}}{2} X$$

$$\text{So area} = \frac{1}{2} X h = \boxed{\frac{\sqrt{3}}{4} \cdot X^2}$$

Area of Circle:

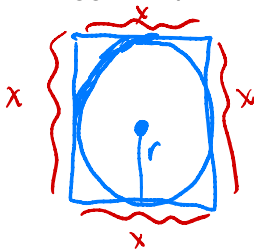
$$\text{Radius: } \frac{r}{AD} = \tan 30^\circ$$

$$\Rightarrow \frac{r}{X/2} = \frac{\sqrt{3}}{3} \Rightarrow r = \frac{\sqrt{3}}{3} \cdot \frac{X}{2} = \frac{\sqrt{3}}{6} X$$

$$\text{Area: } \pi r^2 = \pi \left(\frac{\sqrt{3}}{6} X\right)^2 = \pi \frac{3}{36} X^2 = \boxed{\frac{\pi}{12} \cdot X^2}$$

HW Exercise 3

Now suppose a circle is inscribed in a square. What is the ratio of the circle's area to that of the square? (This is a bit easier than the previous problem). Is this ratio larger or smaller than in the case of a triangle? Does this suggest a pattern to you?



$$\text{Area of square: } x^2$$

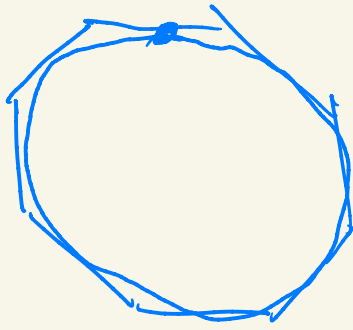
$$\text{Area of circle}$$

$$r = x/2$$

$$\text{Area} = \pi r^2 = \pi (x/2)^2 = \frac{\pi x^2}{4}$$

$$\text{Ratio: } \frac{\pi x^2/4}{x^2}$$

$$= \boxed{\pi/4} \approx .785 \rightarrow \text{Bigger!}$$



← Circle is
a large part
of the
area!

The more sides in a regular polygon,
the larger proportion of the
area the circle takes up.

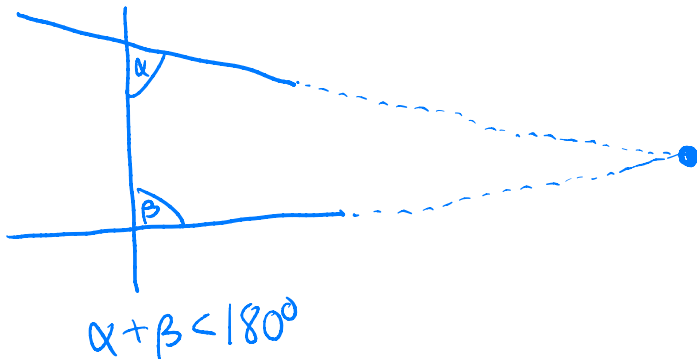
Euclidean geometry: the parallel postulate

- At the beginning of our geometry unit, I mentioned that Euclid's approach to geometry was to begin with *axioms* (or *postulates*), and to derive all results from the axioms using proofs.
- One of the most important of Euclid's postulates is the so-called “parallel postulate” or “fifth postulate”. It states: given a line ℓ in the plane, and a point P not on the line, there exists exactly one line passing through P that is parallel to ℓ .
- Technically, this is called “Playfair's postulate”. In fact, Euclid stated this postulate in a different, but equivalent way (but it is not obvious why they are equivalent)!
- For centuries, mathematicians tried to prove this postulate from the other ones, but none succeeded.



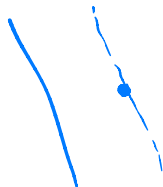
Euclid's fifth postulate vs. Playfair's postulate

Euclid's fifth postulate states that if two lines cross a given line at distinct points, and if they make angles on the same side of the line adding up to less than 180° , then the two lines meet.



Non-euclidean geometry

- Playfair's postulate seems "obvious". But what if we discard it?
- Around 1830, Bolyai and Lobachevsky discovered what happens if you replace Playfair's postulate with one stating that there is *more than one* line passing through P that is parallel to ℓ . This is called "hyperbolic geometry".
- Around the same time, it was also discovered what happens if you replace Playfair's postulate with one stating that there is *no* line passing through P that is parallel to ℓ . This is called "elliptic geometry" or "spherical geometry".



Elliptic geometry

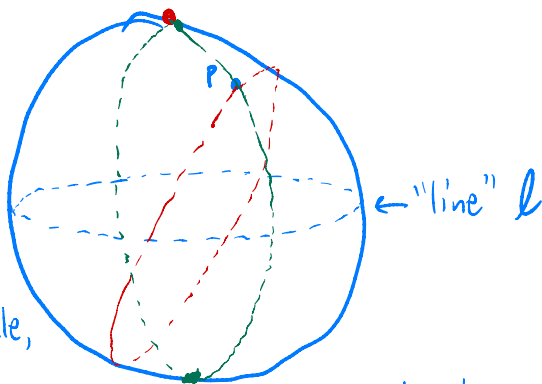
- Elliptic geometry is maybe easier to understand than hyperbolic geometry.
- For instance, we can think of it as geometry on the surface of the earth.
- “Lines” in this geometry are great circles (i.e., circles on ~~the~~ the face of the earth that break it up into two equal halves). → e.g., equator
- Any two such circles meet! For instance, the equator intersects all meridians.
- Furthermore, triangles in elliptic geometry have angles that sum to *more* than 180° !

Failure of Playfair's postulate in elliptic geometry

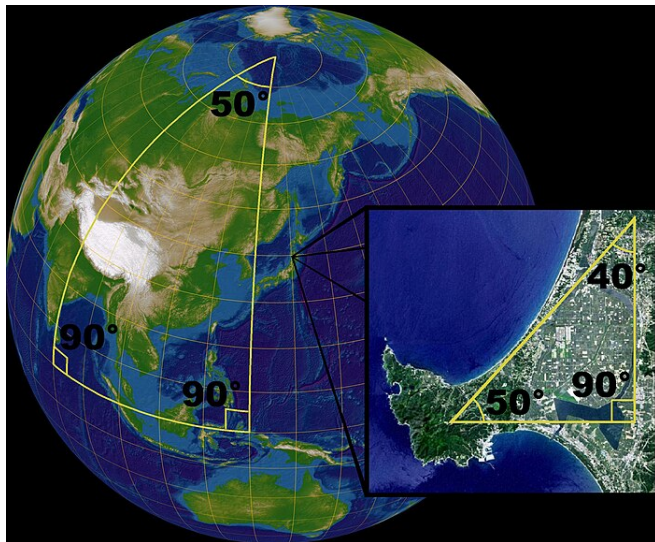
Any two
great circles meet.

So given a
great circle and a
point P not on the circle,

then all great circles through P meet the original great circle!



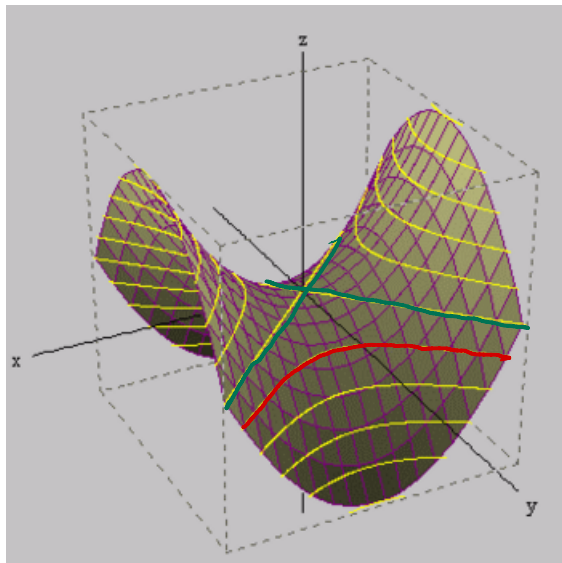
Picture of a triangle in elliptic geometry



Hyperbolic geometry

- We can think of hyperbolic geometry as geometry on a “saddle-like” surface.
- “Lines” in this geometry are a bit harder to describe — but we can think of the line between two points as the shortest path from one point to the other point.
- As we will see in the following pictures, you can have many lines through one point that are parallel to a given line.
- Also, triangles in hyperbolic geometry have angles that sum to *less* than 180° !

Failure of Playfair's postulate in hyperbolic geometry

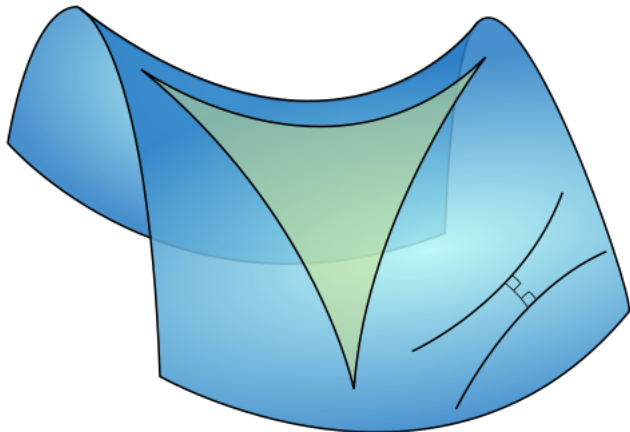


$$x^2 - y^2 = z$$

$$\text{or } z = xy$$

⋮

Picture of a triangle in hyperbolic geometry



Angles add up to less than 180° .

Thank you for your attention! There is no class next week, February 9. We will resume on February 16.

There is no standard homework this week, but I will send out a survey polling you about what topics you are interested in covering in the spring.

→ Proof-based euclidean geometry

- Trigonometry
- Conic Sections
- Logic
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